Definition
The Art programs are directed toward individual artistic development with an emphasis on developing the students' ability to create independent artistic works, as well as the ability to gain an enhanced comprehension, appreciation, and personal enjoyment of art works.

Staff
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Program Description
The program includes concentrations in art history, art appreciation, ceramics, color and design, computer for publishing, computer graphics, drawing, film, illustration, digital video production, painting, and sculpture. The studio courses are at the beginner and intermediate levels. The art appreciation and art history courses present a survey of artistic creations from the Paleolithic period to today's contemporary art forms. Individuals have the opportunity to develop artistic expertise in two and three dimensional media, criticism, and evaluation skills, through individual exploration as well as through the exploration of a rich range of gallery exhibits. Among the activities students are involved with are: field trips to regional exhibits, guest lectures, portfolio presentations, and student shows.

Program Learning Outcomes

Associate in Arts in Art History for Transfer
1. Student will recognize major monuments and understand characteristics of art from various time periods and cultures in the world.
2. Student will be able to visually analyze works of art and use appropriate art historical terminologies to demonstrate critical thinking in verbal, written, and visual communication.
3. Student will develop understanding and appreciation of the creative processes in art making.

Associate in Arts in Studio Art for Transfer
1. Create an original portfolio of art projects that demonstrate competent use of tools, materials, and technologies; proficient art skills and techniques; effectively communicate concepts and ideas.
2. Develop an understanding of the theoretical, cultural, and historical contexts of art from pre-history to the contemporary.
3. Develop an appreciation for diverse perspectives dealing with art and culture and become ethically involved in both individual and collaborative art experiences.
4. Apply critical thinking skills by analyzing and interpreting art concepts and methodologies; demonstrate effective verbal, written, and visual communication.

Associate Degree
Art courses can be included in the 18 units necessary for an associate degree with a major in Liberal Arts and Sciences. (See Graduation/Associate Degree Requirements.)

Associate in Arts in Art History for Transfer
Associate in Arts in Art History for Transfer (AA-T in Art History) degree at Antelope Valley College offers students a solid knowledge base in the vocabulary, concepts and visual analysis in art history. Students are taught to apply critical thinking skills in their examinations of artworks through the ages within their historical and cultural contexts. Students will demonstrate their understanding of functions, meanings and significance of fine arts and visual cultures of the world through academic written works and oral presentations. By completing this transfer degree, students will be prepared to do further study and pursue a major in art history in a bachelor degree program at a CSU.

The Associate in Arts in Art History for Transfer (AA-T in Art History) degree meets the requirements of SB 1440 for Associate Degrees for Transfer (ADT). These degrees are intended to make it easier for students to transfer to California State University campuses, but do not exclude admittance to other colleges or universities.

To earn an Associate in Arts in Art History for Transfer (AA-T in Art History) degree a student must complete the following:
(1) Completion of 60 semester units or 90 quarter units that are eligible for transfer to the California State University, including both of the following:
(A) The Intersegmental General Education Transfer Curriculum (IGETC) or the California State University General Education – Breadth Requirements.
(B) A minimum of 18 semester units or 27 quarter units in a major or area of emphasis, as determined by the community college district.

Career Options

Art Critic
Art Dealer
Art Education
Art Historian
Arts Administrator
Advertising Specialist
Ceramist
Commercial Ceramist
Community Artist
Computer Artist
Computer Graphics Illustrator
Computer Publishing

Design Consultant
Display Designer
Gallery Director
Graphic Artist
Illustrator
Multimedia Production
Muralist
Painter
Printmaker
Sculptor
Visual Information Specialist

(Careers may require education beyond the two-year college level.)
Required Courses (9 units) units
ART 101, History of Art, Prehistoric to Gothic 3
ART 102, History of Art, Renaissance to Modern 3
ART 110, Drawing 3

Required Electives A units
Select 3 units from the following:
ART 103, History of Art: Africa, Oceania, and Indigenous North America 3
ART 106, History of Art: Asia 3

Required Electives B units
Select 3 units from the following:
ART 145, Design and Color 3
ART 150, 3-D Design Basics 3
ART 216, Life Drawing 3
ART 121, Digital Art and Drawing 3
ART 135, Beginning Wheel-Thrown Ceramics 3
ART 137, Advanced Wheel-Thrown Ceramics 3
ART 213, Advanced Painting 3

Required Electives C units
Select 3-5 units from the following:
ANTH 102, Introduction to Cultural Anthropology 3
ART 104, History of Modern and Contemporary Art in the 20th Century 3
COMM 217, Gender and Communication 3
DA 101, Dance Appreciation 3
FREN 101, Elementary French 1 5
FTV 203, African-American Cinema 3
GER 101, Elementary German I 5
HIST 101, Western Civilization, From Human Beginnings Until 1750 3
HIST 115, Cultural History of Mexico 3
MUS 101, Music Appreciation 3
PHIL 108, Philosophy of Religion 3
PHOT 107, History of Photography 3
POL 202, Ethnic Politics in America 3
THA 101, Introduction to Theatre 3

Except in cases of a prerequisite requirement, it is not required to take courses in exactly this sequence; they are recommended in this order to facilitate success.

Recommended Plan of Study units
First Semester
ART 101, History of Art, Prehistoric to Gothic (CSU GE C1) 3
CSU GE Course requirement Area A1 3
CSU GE Course requirement Area A2 3
CSU GE Course requirement Area B4 3
CSU GE Course requirement Area E 3
Total 15

Second Semester
ART 102, History of Art, Renaissance to Modern (CSU GE C1) 3
ART 110, Drawing 3
CSU GE Course requirement Area B1 3
Total 15

Third Semester
Required Electives Group A 3
Required Electives Group B 3
CSU GE Course requirement Area F 3
CSU GE Course requirement Area B2 3
CSU Transferable Elective 3
Total 15

Fourth Semester
Required Electives Group C 3-5
CSU GE Course requirement Area D 3
(Recommended HIST 107-111) 3
CSU GE Course requirement Area D (recommended POLS 101) 3
CSU GE Course requirement Area C2 3
CSU GE Course requirement Area B3 3
Total 15

CSU GE or IGETC Pattern 55-58

Electives should be taken from other courses within the major.

Associate in Arts in Studio Art for Transfer
The Associate in Art in Studio Art for Transfer (AA-T in Studio Arts) degree offers students a solid knowledge base in the vocabulary, skills, and concepts in the studio arts. Students will develop and enhance their own creative art practices in preparation for a baccalaureate degree in the visual arts.

The Associate in Art in Studio Arts for Transfer (AA-T in Studio Arts) degree meets the requirements of SB 1440 for Associate Degrees for Transfer (ADT). These degrees are intended to make it easier for students to transfer to California State University campuses, but do not exclude admittance to other colleges or universities.

To earn an Associate in Art in Studio Arts for Transfer (AA-T in Studio Arts) degree a student must complete the following:
(1) Completion of 60 semester units or 90 quarter units that are eligible for transfer to the California State University, including both of the following:
(A) The Intersegmental General Education Transfer Curriculum (IGETC) or the California State University General Education – Breadth Requirements.
(B) A minimum of 18 semester units or 27 quarter units in a major or area of emphasis, as determined by the community college district.

(2) Obtainment of a minimum grade point average of 2.0.
ADTs also require that students must earn a “C” or better in all courses required for the major or area of emphasis.

Required Courses (12 units) units
ART 102, History of Art, Renaissance to Modern 3
ART 110, Drawing 3
ART 145, 2-D Design Basics 3
ART 150, 3-D Design Basics 3
Art Courses

**ART 100  *ART APPRECIATION**
3 units
3 hours weekly
Advisory: Completion of ENGL 101 or placement by multiple measures.
Instructional materials fee required for this course and must be paid at registration.
This course explores and examines the elements of art, both in daily life and as part of culture. It develops the student’s knowledge and appreciation of the visual art of our time and of the past. It allows discoveries through limited activities with various media. This course is designed primarily for non-majors; majors may receive elective credit only. (C-ID: ARTH 100) (CSU, UC, AVC)

**ART 101  *HISTORY OF ART, PREHISTORIC TO GOTHIC**
3 units
3 hours weekly
Advisory: Completion of ENGL 101 or placement by multiple measures.
A survey of Western paintings, sculpture and architecture from human beginnings until 1300. Slide lectures examine functions and meanings of artworks from ancient civilizations in Mesopotamia, Egypt, Greece, and Rome. In the latter part of the course Early Christian, Medieval, Romanesque and Gothic Arts in Europe will be discussed according to their historical, sociocultural and philosophical contexts. (CSU, UC, AVC)

**ART 102  *HISTORY OF ART, RENAISSANCE TO MODERN**
3 units
3 hours weekly
Advisory: Completion of ENGL 101 or placement by multiple measures.
A survey of Western paintings, sculptures and architecture from 14th to 20th century encompassing artistic periods such as the Renaissance, Baroque, Rococo, Neoclassicism, Romanticism, Realism, Impressionism to early movements of Modern Art. Slide lectures and class discussions examines functions and meanings of artworks within historical, social, cultural and philosophical contexts. (CSU, UC, AVC)
ART 103 *HISTORY OF ART: AFRICA, OCEANIA, AND INDIGENOUS NORTH AMERICA
3 units
3 hours weekly
Advisory: Completion of ENGL 101 or placement by multiple measures.
A survey of art created in selected regions in Africa, Oceania, and the indigenous North America. Through slide lectures and class discussions, the course examines functions and meanings of visual art and architecture within their religious, social, historical, and cultural contexts. (CSU, UC, AVC)

ART 104 *HISTORY OF MODERN AND CONTEMPORARY ART IN THE 20th CENTURY
3 units
3 hours weekly
Advisory: Completion of ENGL 101 or placement by multiple measures.
A survey of Western art produced in the 20th century presented through lectures and class discussion. Beginning with an overview of visual art in Europe in the 19th century, the course is geared towards the examination of philosophies and visual characteristics of modern art in the first half of the 20th century such as Fauvism, Cubism, Futurism, and Surrealism. The investigation will continue with the development of contemporary art after World War II covering art movements such as Abstract Expressionism, Pop Art, Minimalism, and Conceptualism. In the late 20th century, issues of race, gender, identity, and globalization in visual art take the center stage. Students will develop writing, analytical, and critical thinking skills through the analyses of paintings, sculptures, and non-traditional media in art. (C-ID: ARTS 210) (CSU, UC, AVC)

ART 106 *HISTORY OF ART: ASIA
3 units
3 hours weekly
Advisory: Completion of ENGL 101 or placement by multiple measures.
A survey of art created in the non-Western traditions including India, Southeast Asia, China, Korea, and Japan. Through slide lectures and class discussions, the course examines functions and meanings of visual art and architecture within their religious, social, historical, and cultural contexts. Students will develop visual, analytical, and critical thinking skills by examining the arts of these cultures individually as well as comparatively. (CSU, UC, AVC)

ART 110 *DRAWING
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
This is a beginning-level investigation of the theories and material approaches related to drawing as a creative endeavor and cultural practice. Projects focus on how perceptually based drawing generates creative and conceptual responses to the visual environment. Students in this course will sharpen their observational skills in order to critically engage with broader issues relating to the arts, culture, and society. Students may have to purchase additional supplies not provided by the college. (C-ID: ARTS 110) (CSU, UC, AVC)

ART 113 *PAINTING I
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
An introductory course to the theoretical principles, material elements, and cultural practices of painting. Emphasis is placed on exploration of paint media, development of perceptual skills, color theory, and techniques in mixing and application. Projects explore conceptual development and establish awareness about historical practices in painting. (C-ID: ARTS 210) (CSU, UC, AVC)

ART 116 *ILLUSTRATION
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Prerequisite: Completion of ART 110 or ART 145.
Instructional materials fee required for this course and must be paid at registration.
Introduction to basic principles, theories, and techniques of traditional illustration for commercial art applications. Projects emphasize the application of design elements, art principles, conceptual development, and effective visual communication using a variety of illustration media. Students may have to purchase additional supplies not provided by the college. (CSU, AVC)

ART 120 *INTRODUCTION TO PRINTMAKING
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
This course introduces the basic materials, equipment, and processes of printmaking, including relief, intaglio, and planographic processes. Students will develop a technical understanding of each process through projects that emphasize self-directed content and application of design fundamentals. Projects emphasize integrating content with form and exploring the printed image’s unique relationship to history and culture. (CSU, UC, AVC)

ART 121 *DIGITAL ART AND DRAWING
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Prerequisite: Completion of ART 110.
Instructional materials fee required for this course and must be paid at registration.
This course provides the student with an introduction to the basic principles, theories, and techniques in digital drawing by using the computer as an artistic tool. Projects emphasize composition, skill and conceptual development, and individual interpretation. Students further their knowledge and application of the elements of design and the principles of art that are essential to all art forms. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)
ART 132 *INTRODUCTION TO CERAMICS: HAND-BUILDING
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
Students are introduced to ceramic hand building techniques. Lecture/discussion covers the history and background of hand building techniques, such as pinch pots, coil and slab construction, extruding and glazing with clay. The history and construction techniques will be discussed. Develops student’s understanding and application of the principles of art and the elements of design as demonstrated in ceramic art forms from both a historical and contemporary perspective. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 135 *BEGINNING WHEEL-THROWN CERAMICS
(formerly ART 130, Ceramics)
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
Introduction to pottery facilities, the basic technology of clay, glazes, and firing. Introduction to basic hand-building techniques and the potter’s wheel. Provides students with an understanding of the principles of art and elements of design from past and present cultures within the context of the ceramic art form. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 136 *INTERMEDIATE WHEEL-THROWN CERAMICS
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Prerequisite: Completion of ART 135.
Instructional materials fee required for this course and must be paid at registration.
A continuation of ART 135 in developing skills using the potter’s wheel to create work that incorporates hand-building techniques and clay technologies of glazing and firing. Provides students with an understanding of the principles of art and elements of design from past and present cultures within the context of the ceramic art form. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 137 *ADVANCED WHEEL-THROWN CERAMICS
(formerly ART 131, Advanced Ceramics)
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Prerequisite: Completion of ART 135.
Instructional materials fee required for this course and must be paid at registration.
This course is designed to advance students’ skills in hand-building techniques, the potter’s wheel, the technology of clay, glazing, and firing. Provides students with an understanding of the principles of art and elements of design from past and present cultures within the context of the ceramic art form. Develops students’ design of functional wheel-thrown forms and study of ceramic materials for use in clay and glaze experimentation. Introduction to firing procedures. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 140 *WATERCOLOR
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
An introductory course in the techniques, tools and materials used to create watercolor paintings. Emphasis is placed on using watercolor media to create clearly conceived and designed visual statements. This course also explores the history of watercolor and its uses in different cultures. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 145 *2-D DESIGN BASICS
(formerly Design and Color)
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
An introduction to the theory and application of art principles and design elements common to all visual art forms. Students will solve 2-dimensional visual problems using traditional and digital media. The course will explore the application of design elements and art principles from the beginning of art history to contemporary trends. Students may have to purchase additional supplies not provided by the college. (C-ID: ARTS 100) (CSU, UC, AVC)

ART 150 *3-D DESIGN BASICS
3 units
6 hours weekly [1.5 lecture, 4.5 lab]
Instructional materials fee required for this course and must be paid at registration.
An introduction to the application and theory of design elements and art principles common to all visual art forms. Students will solve 3-dimensional visual problems using a variety of mixed-media. The course will explore composition from the beginning of Art History to contemporary trends. Students may have to purchase additional supplies not provided by the college. (C-ID: ARTS 101) (CSU, UC, AVC)
ART 163 *PAINTING II  
3 units  
6 hours weekly [1.5 lecture, 4.5 lab]  
**Prerequisite:** Completion of ART 113  
**Instructional materials fee** required for this course and must be paid at registration.  
An intermediate-level investigation of the theoretical principles, material approaches, and cultural practices related to painting as a creative expression. Projects emphasize complex subject matter, concept-driven work, and individual creative development. Students in this course will build on the fundamentals of painting to sharpen their perceptual skills, exercise formal concepts, and critically engage with historic and contemporary practices in painting. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 170 *DRAWING II  
3 units  
6 hours weekly [1.5 lecture, 4.5 lab]  
**Prerequisite:** Completion of ART 110.  
**Instructional materials fee** required for this course and must be paid at registration.  
This is an intermediate-level investigation of the theoretical principles, material approaches, and cultural practices related to drawing as a creative expression. Projects emphasize the elements of 2-dimensional composition as a means for developing complex subject matter, concept-driven work, and individual creative development. Students in this course will build on the fundamentals of drawing to sharpen their perceptual skills, exercise formal concepts, and critically engage with historic and contemporary practices. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 210 *DRAWING III  
3 units  
6 hours weekly [1.5 lecture, 4.5 lab]  
**Prerequisite:** Completion of ART 110.  
**Instructional materials fee** required for this course and must be paid at registration.  
This is an advanced-level investigation of the theoretical principles, material approaches, and cultural practices related to drawing as a creative expression. Projects emphasize student-driven research and cultivate conceptually driven creative practices and methods. Students will use deep investigation of drawing fundamentals to develop a cohesive body of work in dialog with specific historical and contemporary approaches to drawing. Students may have to purchase additional supplies not provided by the college. (C-ID: ARTS 205) (CSU, UC, AVC)

ART 213 *PAINTING III  
3 units  
6 hours weekly [1.5 lecture, 4.5 lab]  
**Prerequisite:** Completion of ART 113.  
**Instructional materials fee** required for this course and must be paid at registration.  
An advanced investigation of the theoretical principles, material elements, and cultural practices of painting. Projects emphasize student-driven research and cultivate conceptually driven creative practices and methods. Students will use deep investigation of painting fundamentals to develop a cohesive body of work in dialog with specific historical and contemporary approaches to painting. Students may have to purchase additional supplies not provided by the college. (CSU, UC, AVC)

ART 216 *LIFE DRAWING  
3 units  
6 hours weekly [1.5 lecture, 4.5 lab]  
Introduction to the basic principles, theories and techniques of drawing the human figure using draped and undraped models. Projects emphasize the organization of the human figure in terms of anatomy, composition and skill development as well as individual interpretation. Students may have to purchase additional supplies not provided by the college. (C-ID: ARTS 200) (CSU, UC, AVC)

ART 298 SPECIAL STUDIES IN ART  
1-3 units  
2-6 hours weekly  
**Limitation on Enrollment:** Instructor approval of portfolio/study plan/interview prior to enrollment only.  
Individual study or visual research projects in techniques, styles, genres, skills development, or other issues relating to the field of visual arts. Attendance and periodic student/instructor conferences required. Content and unit credit to be determined by student/instructor conferences and/or department. Students may have to purchase additional supplies not provided by the college. (CSU, AVC)